F-100C SUPER SABRE



H-127

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The North American F-100C set the first supersonic aircraft record over a measured course. Flown by Colonel Horace A. Hanes, Director of Flight Test at Edwards Air Force Base, the Super Sabre streaked along at a clocked speed of 822 miles per hour.

The long range F-100C, a late modification of the earlier F-100 A, has provisions for in-flight refueling, extra drop tanks and bombs carried externally, and improved electronic methods that will insure accurate delivery of bombs to the selected target.

The addition of the in-flight refueling system will permit the use of the aircraft as an escort for high speed bombers on long range missions, or allow it to be used as a fighter-bomber against distant targets.

The F-100C is powered by a Pratt and Whitney J-57 turbojet engine, with afterburner, and is rated in the 10,000 pound thrust class. It has a span of 38 feet, with wings sweeping back at an angle of 45 degrees, and an overall length of 47 feet. Its armament consists of four M-39 20mm. cannons, and its firepower can be further increased by the use of externally mounted rockets.

First Tactical Air Command unit to receive the F-100C was the 322nd Group of the 450th Fighter Day Wing, based at Foster Air Force Base, Texas, and commanded by Colonel C. M. Talbott.

Colonel Talbott stated on taking delivery of the planes that, "They will add materially to the Tactical Air Command's ability to strike back in a hurry in the event of any attack."

GET YOUR TOOLS READY:



age your model



FIRST, FIT PARTS TOGETHER and TRIM EXCESS PLASTIC.

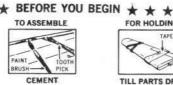
Use a toothpick, pin or small paint brush to apply cement.

APPLY CEMENT SPARINGLY. Too much cement will dam-

If you wish to stop at any point during the construction of

your model do so at the end of an Assembly Step. NOTE: In the illustrations some of the details on the parts

have been OMITTED FOR CLARITY.







IF YOU WISH TO PAINT YOUR MODEL - See PAINTING FLAGS for color suggestions. Use paints made for plastics only.

Paint small parts before detaching from runner.

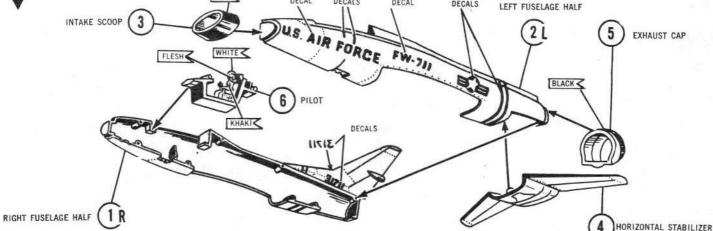
Start with the lighter colors.

Scrape off paint where cement is to be applied. Cement will not work on paint.

DECAL APPLICATION

- Cut out each design from sheet as needed
- Dip in warm water
- Slide decal from water face up
- Use a small brush to wet your model and slide decal into position
- Do not touch decal with fingers
- Press down with blotter

DECAL DECALS DECAL DECALS INTAKE SCOOP FLESH



FUSELAGE ASSEMBLY

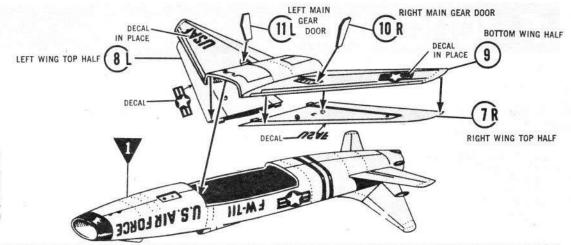
PAINT ALL DETAILS AS SHOWN AND LET DRY BEFORE ASSEMBLING.

Apply cement to edges of Parts 1R and 2L, then press together. Hold with rubber bands until dry, then remove bands. Next, cement Part 3 to the front of Parts 1R and 2L. Now, cement Parts 4 and 5 to rear of fuselage as shown. Finally, cement Part 6 down onto pins inside fuselage. Apply decals and set aside to dry.



WING ASSEMBLY

Cement Parts 7R and 8L onto Part 9. Next, cement Parts 10R and 11L into Part 9. CAUTION, Parts 10R and 11L must have the smooth side facing outward and must be tilted outward slightly to clear wheels. Finally, cement assembled wing onto Assembly 1, then apply decals and set aside to dry.

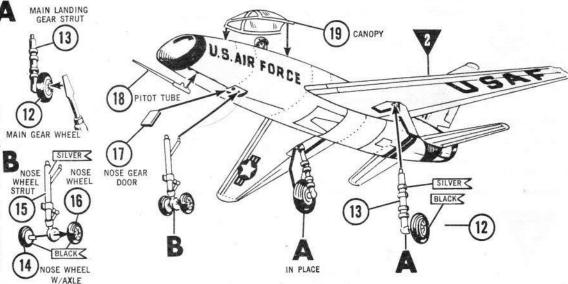




LANDING GEAR ASSEMBLY PAINT ALL DETAILS AS SHOWN AND LET DRY BEFORE ASSEMBLING.

SEE DRAWING A. Place (1) Part 12 on axle of (1) Part 13, make (2) sets. Use heated screwdriver to form hub on end of axle, then set aside. SEE DRAWING B. Place, DO NOT CEMENT, pin on Part 14 through hole in Part 15. Apply small drop of cement to end of axle then press on Part 16. Make sure cement does not touch Part 15, or wheels will not turn.

SEE MAIN DRAWING. Cement (1) Assembly A into bottom of left wing and remaining Assembly A into bottom of right wing. Now, cement Assembly B to front of fuse-lage. Next, cement Parts 17 and 18 into fuselage as shown. Finally, cement Part 19 down onto cockpit and set aside to dry.



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