



Wings MATO Part 1





48026

Wings MATO

A/C Type F-16A.

Unit 311 Sqdn. Royal Dutch AF. celebrating 40th Anniversary.

Camouflage & Dk Ghost Gray and Med.
Markings Gray with Lt. Ghost Gray

Markings Gray with Lt. Ghost Gra under- surfaces.

Remarks Paint fin Blue (F.S.

Paint fin Blue (F.S. 15200). Apply parts 5R and 5L. When dry, apply 1R and 1L. Touch up upper section with Black paint. Notice rudder trailing edge ECM boxes are Gray 36118. Trim the rear section of decals 11L and 11R to fit your kit. This A/C seems to have a full stencil marking set. Notice large stabilator on top view.

F-104S Starfighter
Reparto Sperimentale
Volo, Italian AF.
Solid Black all around with
White Radome.

Paint radome White. Paint A/C Black. With your airbrush, freehand a 2mm White circle at the joint of the radome and the Black fuselage. When you apply decals 14L and 14R, the White dots of the decal will blend and disappear into the White overspray area. Look at your decal parts and plan. It Pays! Excess White stars are provided. Right and left sides are identical.



Aero Master

A/C Type Unit

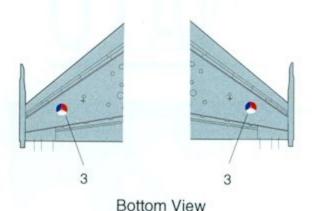
Markings

Remarks

Camouflage &

Copyright © 2001

WingsOf NATO



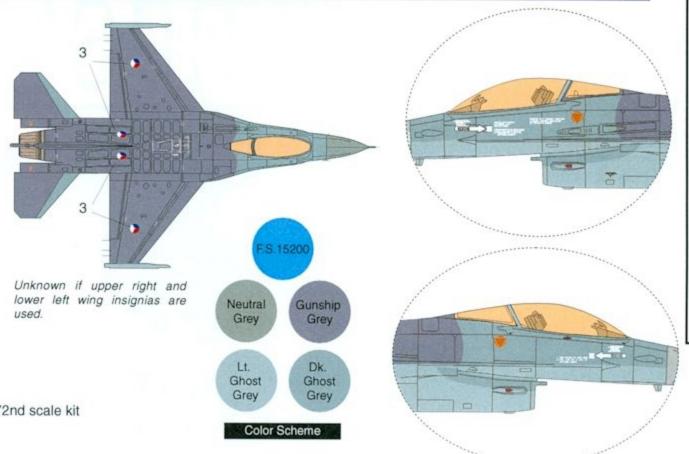
Suggested Kit (all 1/48 scale):

Hasegawa F-16A Hasegawa F-104G Starfighter

References:

- 1. Koku-Fan Magazine No. 465 September Issue.
- Information provided by Hasegawa from their 1/72nd scale kit #00059, 2/2000.

Decaling: Apply decals only to a glossy surface.



A

- 1. With a sharp scissors or knife, carefully cut item to be used, being careful of not cutting off the clear film around it or that belonging to an adjacent item.
- 2. Submerge in clean tap water for over 10 seconds and lay over an absorbent paper towel. Decal will slide freely in about 20 seconds. Do not leave decal on water bowl over ten seconds, or adhesive quality will suffer.
- 3. With a clean brush, apply a setting solution to the area where the decal will finally lay. (Micro, Super or Aero Set will do). With a clean pointed brush slide the decal on to the final area. Allow the setting solution to dry for about 3-5 minutes.
- 4. With another clean brush, apply a solvent solution over the decal (Micro, Super or Aero Sol will do). Do this if possible in one stroke since your decal will soften up and wrinkle immediately. This is an important step in the process, whatever you do DO NOT TOUCH THE DECAL, after this process until it is totally dry, preferably overnight.
- 5. When thoroughly dry, rinse your model with tap water and mild soap to wash of excess glue.
- 6. Finish your model with the desired final coat (gloss, flat, or semi-gloss).