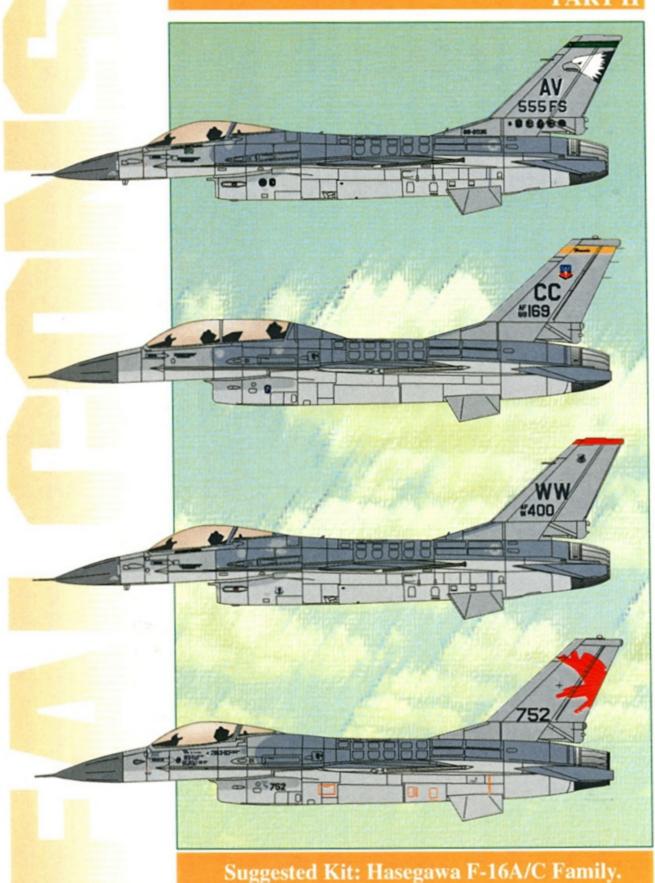




PART II





A/C Type F-16CG, Block 42, s/n 89-2035.

Pilot & Unit Lt. Col. Bob "Bro" Broderick. Flagship of the 555th F.S., 31st F.W..

Locale & Date Aviano, Italy.

Camouflage & Std. U.S. Camouflage of four grays. See overleaf.

Mission markings are from

Operation Allied Force.

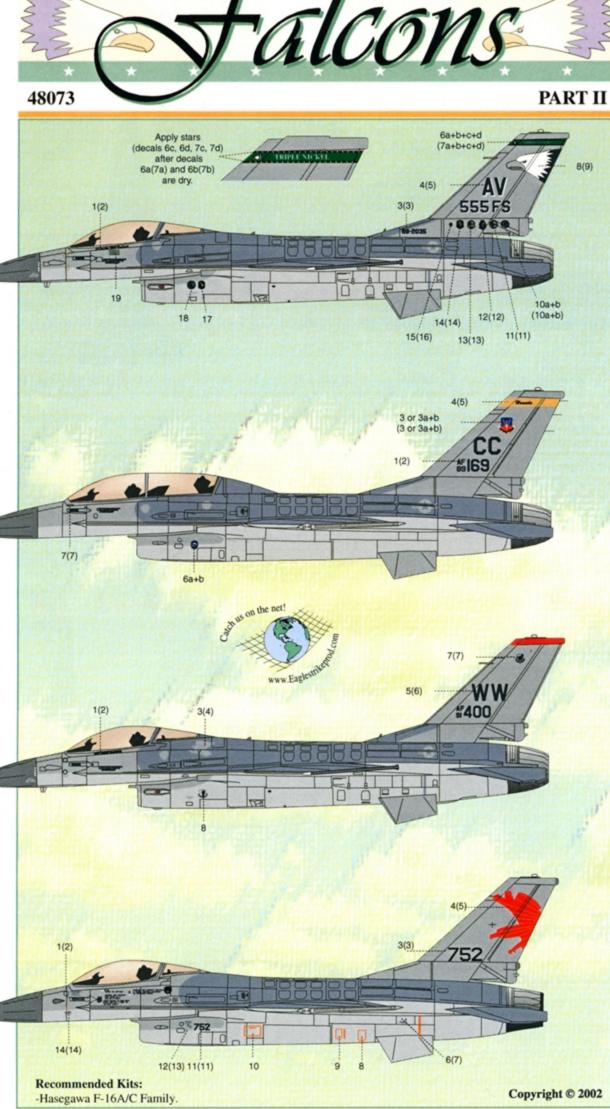
Remarks

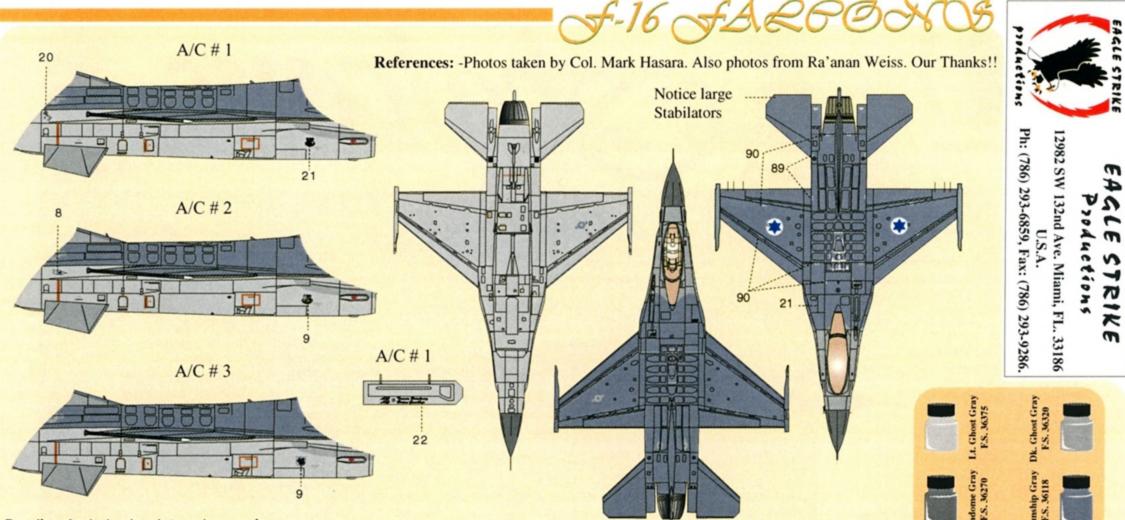
A/C Type	F-16DG, Block 42, s/n 89-0169.
Unit	Hounds of Heaven, 524 F.S., 27th F.W.
Locale & Date	Cannon AFB, N.M.
Camouflage & Markings	As per A/C 1.
Remarks	Precision guided munition Sqdn. of the 27th F.W

A/C Type	F-16CJ, Block 50, s/n 91-400.
Pilot & Unit	13 F.S., 35th F.W
Locale & Date	Misawa Airbase, Japan.
Camouflage & Markings	As per A/C 1.
Remarks	Modeller must paint fin tip Gloss Red.

A/C Type	F-16A, s/n 79-361.
Pilot & Unit	Sqdn. called themselves the Sandbird (Phoenix), and or Gray Sharks.
Locale & Date	Israel, 1994/95.
Camouflage & Markings	These A/C(F-16A & B) came from US National Guard Stocks, and kept the Gray colors of the USAF. Also kept a full set of stencils.
Remarks	Ex US national guard A/C, arrived in Israel during 1994 and 1995.

This A/C # 752 is one of the first A/C to arrive to this Squadron. It was an ex ANG A/C: MI, Number 79-361. The single seat A/C got the first 7 digits, while the two seater got the 9 digits.





Decaling: Apply decals only to a glossy surface.

- 1. With a sharp scissors or knife, carefully cut item to be used, being careful of not cutting off the clear film around it or that belonging to an adjacent item.
- 2. Submerge in clean tap water for over 10 seconds and lay over an absorbent paper towel. Decal will slide freely in about 20 seconds. Do not leave decal on water bowl over ten seconds, or adhesive quality will suffer.
- 3. With a clean brush, apply a setting solution to the area where the decal will finally lay. (Micro, Super or Aero Set will do). With a clean pointed brush slide the decal on to the final area. Allow the setting solution to dry for about 3-5 minutes.
- 4. With another clean brush, apply a solvent solution over the decal (Micro, Super or Aero Sol will do). Do this if possible in one stroke since your decal will soften up and wrinkle immediately. This is an important step in the process, whatever you do DO NOT TOUCH THE DECAL, after this process until it is totally dry, preferably overnight.
- 5. When thoroughly dry, rinse your model with tap water and mild soap to wash of excess glue.
- 6. Finish your model with the desired final coat (gloss, flat, or semi-gloss).

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